

TT Manawatu - Order of Merit

The **Order of Merit** aims to find the most successful Manawatu player for the season. The basic idea is that players can gain points for every win in TT Manawatu organised events. The more wins the more points! However, it is not only wins that matter but also the quality of the opponent.

So, in essence, the more matches someone plays the more matches that player can win and the more points the player can accrue, and the stronger the opponents are the more points the player could accrue. So, the Order of Merit system is not an objective ranking system. The ratings are for that purpose.

The Order of Merit is an adjunct to the rating system. The rating system is completely based on the competitive standard of players and the number of matches played is not important (other than by increasing the accuracy of the system). For the Order of Merit, quantity counts just as much as quality.

So, in detail, a player gains points for each win according to:

rating of opponent * discount factor / 10.

The rating of the opponent is just that. For players without a formal rating, a provisional rating is used. The discount factor reduces the number of points for close matches in the same way as for establishing the ratings as:

3:0 win - discount = 1.0

3:1 win - discount = 0.9

3:2 win - discount = 0.75

The division by 10 is simply to keep it to more manageable numbers.

The Order of Merit will run through to the end of the year, with points accruing for every win in a competitive match in TT Manawatu-organised events. The winner, and Manawatu's recognised most successful player for the year is the player who can collect the most points throughout the year.

Miko Kirschbaum for

TT Manawatu